# Media Technology Group Work 2

### Digital Audio Introduction

(Frequency, sampling-rate, bit-depth, channels, sound quality)

# Digital Audio Introduction

#### Why are frequencies, sampling-rate, bit-depth and channels important?

- Perceived audio quality depends heavily on a large combination of factors.
- Audio editing, video editing and interactive applications depend on digital audio techniques.
- Delivering digital audio via DVD, CD or Internet requires a thorough understanding of digital audio.
- The Media Technology course topics on audio compression are impacted by these factors.

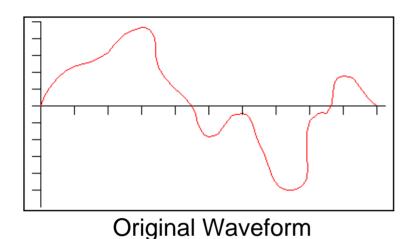
### **Objectives**

- Short review of Sampling Rate and Bit-Depth.
- Introduction to CoolEdit Pro, an industry standard audio editor (now Adobe Encore).
- Frequency analysis the frequencies that make up a digital audio file.
- Adjust the sampling rate for both sample audio files hear and analyze the result.
- Adjust the audio resolution (bit-depth) for both sample audio files hear and analyze the result.

#### **Group Work Report**

- Please prepare a 1 to 2 page report of your findings from this group work. Outline the important points from each exercise and your results. (Use the section questions as a guide)
- Everyone should hand in their own report (no group reports please).
- The report is due, in printed form, by the beginning of the next Media Technology lecture.

### Review: Sampling Rate & Bit-Depth (1)

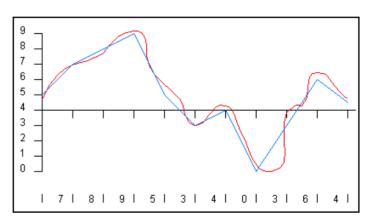


9 8 7 6 5 4 4 3 2 2 1 0 1 3 1 6 1 4 1 0 1 3 1 6 1 4 1

Sampling & Quantizing

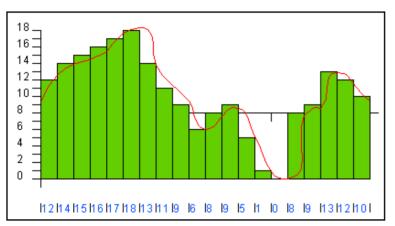
### **Key Terms**

- **Sampling Rate:** How many samples are taken per second.
- Sampling Precision (bit-depth): The accuracy of each sample (quantizing levels).



The difference between waveforms is error!

### Review: Sampling Rate & Bit-Depth (2)



2X Sampling Rate & Bit-Depth



4X Sampling Rate & Bit-Depth

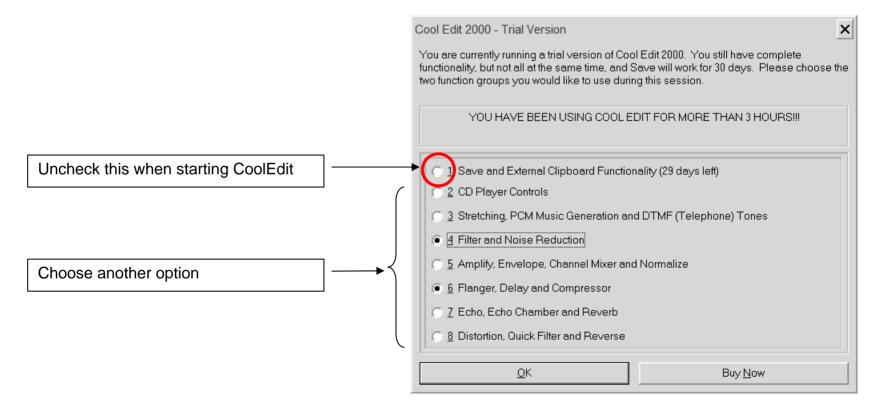
### **Key Points**

- Increasing the sampling rate increases the range of frequencies that can be reproduced.
- Increasing the sampling rate increases the data-rate of the file proportionally.
- According to Nyquist, to regain 'perfect' sound, one must sample at twice the highest frequency of the original sound.
- Increasing the sampling precision increases how accurately each sample is represented

# Disable Saving for CoolEdit Pro

When starting CoolEdit Pro, please **de-select** option 1 – "Save and External Clipboard..."

- Do this by selecting a different option from the list.
- This prevents you from accidentally saving over the original file.
- The work today does not require saving.



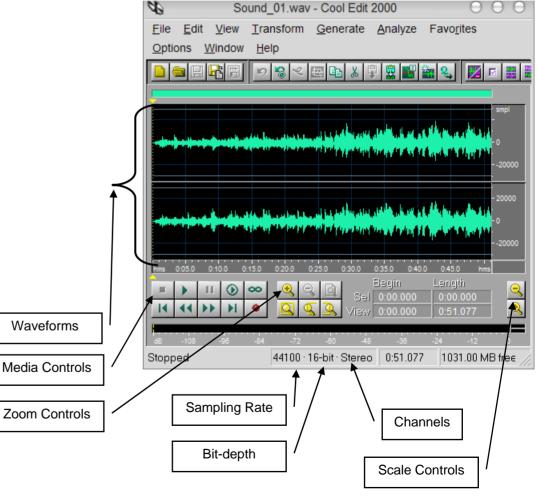
### Introduction to CoolEdit Pro

#### **Procedure**

- Start CoolEdit Pro
- Locate the 2 sample audio files:
  - Sound\_01.wav
  - Sound 02.wav
- Open a file in CoolEdit Pro
- Experiment with the media controller (play, stop, scrub)
- Locate file information:
  - Using the CoolEdit Pro interface (see right)
- Zoom in and look closely at the waveform
  - The scale tools can help you too see better

#### Questions

- What are the sampling rate, bit depth, number of channels and duration?
- When "zoomed in" close to the waveform, what are the 'dots' you see?



## Frequency Analysis

### Procedure (for each sample file)

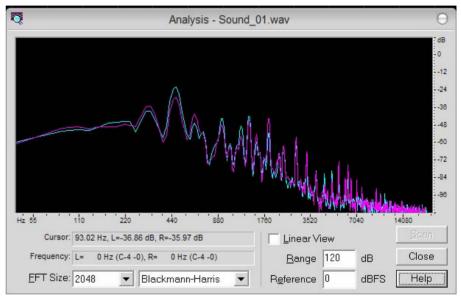
- Open the file in CoolEdit Pro
- Make sure the frequency analysis is open
  - Select all Menu: Analyze > Frequency Analysis
  - Uncheck "Linear View" (if checked)
- Play the file and watch the frequency analysis graph

### **Questions (for each sample file)**

- What are the range of frequencies present?
- What frequencies seem to be most prominent? The least?
- Are the graphs from the two sample files different?
   Why or why not?

### Extra Info (only if you are interested!)

 Decibels are commonly used when dealing with sound because the ear perceives loudness in a logarithmic scale.



The CoolEdit Frequency Analysis Graph

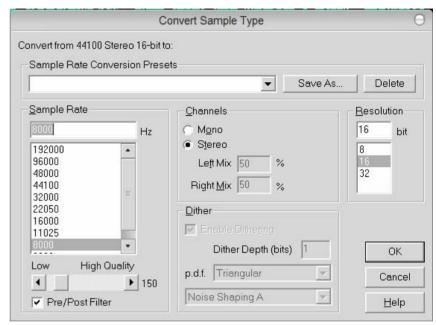
### Sampling Rate Adjustments

#### Procedure (for each file)

- Open a file in CoolEdit Pro.
- Adjust the Sampling Rate:
  - Menu: Edit > Convert Sample Type
  - First choose a new sample rate of 8000Hz
  - Click OK the file is resampled.
- Listen to the resampled file play different sections
- Look at the Frequency Analysis graph and check the frequencies in the resampled file.
- Repeat the procedure using a new sample rate of 1000Hz. (Make sure to start with the original file!)

### Questions (for each file)

- Can you hear a difference between the original and the resampled files? What is the difference?
- What was the effect of resampling on the frequencies present in the spectrum analysis?
- Was there an audible difference between the resampled file of 1000Hz compared to 8000Hz?
- Can you estimate the effect of adjusting the Sample-Rate on the data-rate of the file?
  - Data rate = (sampling-rate) \* (bit-depth) \* (number channels)



The CoolEdit Convert Sampling Rate Dialog Sample Rate Conversion

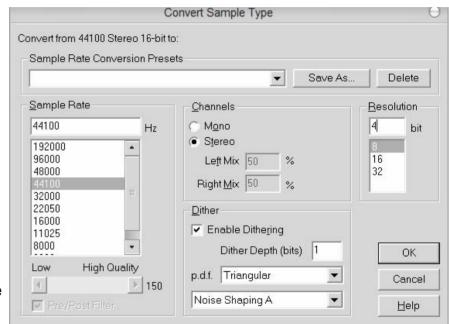
### Bit-Depth Adjustments

#### Procedure (for each file)

- Open a file in CoolEdit Pro
- Adjust the bit depth:
  - Menu: Edit > Convert Sample Type
  - Keep Sample Rate at 44100
  - Choose Bit-depth: 4 bit
  - Click OK the file is converted
- Listen to the resampled file play different sections
- Look at the Frequency Analysis graph and check the frequencies in the resampled file.

### Questions (for each file)

- Can you hear a difference between the original and the adjusted file? What is the difference?
- When looking at the Frequency Analysis, was there a difference between the original file and the adjusted file? What do these differences look like?
- Can you estimate the effect of adjusting the Bit-Depth on the data-rate of the file?
  - Data rate = (sampling-rate) \* (bit-depth) \* (number channels)



The CoolEdit Convert Sampling Rate Dialog
Bit-Depth Conversion

# Wrap up!

### Links

• CoolEdit Pro (Now Adobe Encore): <a href="http://www.adobe.com/encore">http://www.adobe.com/encore</a>